

# FFAB

## FFmpeg Audio Batch

A cross-platform GUI for designing complex audio filter chains, batch processing, and creative sound mangling — powered by FFmpeg.

<b>Version</b>	1.0.3 · February 2026 · Stable
<b>Platforms</b>	macOS 12+ (Universal) · Linux Ubuntu 24 (x86 & ARM – ApplImage)
<b>Built With</b>	C++ / Qt 6 · FFmpeg 8
<b>License</b>	Donationware · Source code public on GitHub
<b>Developer</b>	Daniel Findlay · @disuye · Hong Kong

### WHAT IS FFAB?

FFAB is a desktop application that puts a visual, drag-and-drop interface on top of FFmpeg's powerful but notoriously cryptic audio engine. It's built for anyone who works with audio files and wants the power of FFmpeg without memorising command-line syntax.

Think of it as a mixing console for file processing: load audio, stack filters like an effects rack, preview in real time, then batch process thousands of files with a single click. FFAB generates the FFmpeg commands behind the scenes — you can copy and paste them directly into a terminal if you want.

*For musicians, sound engineers, media archivists, sonic artists, and anyone curious enough to collide thousands of files together into one hot mess.*

### WHO IS IT FOR?

- Musicians & producers — batch convert, master, or mangle entire sample libraries
- Sound designers — creative batch algorithms for generative audio and happy accidents
- Podcast & video editors — normalize, denoise, and process dialog across hundreds of files
- Audio archivists — bulk format conversion with metadata extraction and logging
- FFmpeg power users — visual prototyping of complex filter chains, copy commands to terminal

### KEY FEATURES

<b>Visual Filter Chain</b> Drag-and-drop effects rack with 90+ FFmpeg audio filters. Mute, solo, reorder.	<b>Real-Time Preview</b> Waveform display, click-to-seek, region select. Hear your chain before committing.	<b>7 Batch Algorithms</b> Sequential, Iterate, Zip, Broadcast, Random, Cartesian, Triple Cartesian.
<b>Sidechain &amp; Parallel</b> Sidechain inputs, convolution IR, audio split with up to 8 parallel sub-chains.	<b>Video Passthrough</b> Process audio on video files. Original video untouched — zero transcode.	<b>Command Builder</b> View, edit, and copy the raw FFmpeg command. Syntax highlighted.

## BATCH PROCESSING – THE CORE CONCEPT

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FFAB's batch engine goes far beyond simple sequential processing. Seven algorithms cover everything from straightforward format conversion to generative audio experiments:

<b>Sequential</b>	Apply the filter chain to every file. The workhorse: N in → N out.
<b>Iterate</b>	Feed each output back through the chain R times. Photocopy-of-a-photocopy degradation.
<b>Zip</b>	1:1 pairing of main + aux files. Merge mono L + R, per-file sound bites.
<b>Broadcast</b>	One aux file applied to all main files (fixed or random selection).
<b>Cartesian</b>	Every main × every aux combination. Test 100 IRs against one signal.
<b>Triple</b>	Three-way Cartesian product. Fills disks fast — use responsibly.

## 90+ AUDIO FILTERS

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FFAB wraps nearly every FFmpeg audio filter in a clean, consistent GUI. Each filter has its own parameter panel with sensible defaults. Categories include:

Dynamics — Compressor, Limiter, Gate, De-esser, Loudness Norm, Dialog Enhance	EQ & Filters — Parametric EQ, 18-Band EQ, Shelving, Tilt, High/Low/Band/Notch
Harmonics — Soft Clip, Bit Crush, Psychoacoustic Clipper, Crystalizer	Modulation — Chorus, Flanger, Phaser, Tremolo, Vibrato
Stereo & Spatial — Widener, M/S Tools, Crossfeed, SOFA Spatializer, Surround Upmix	Time & Pitch — Rubberband, Loop, Trim, Fade, Echo, Tempo, Delay
Restoration — FFT Denoise, Declick, Declip, DC Shift	Analysis — Waveform Image, Spectrogram, DR Meter, ReplayGain, Audio Stats

## UNDER THE HOOD

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- DAG-based stream routing — audio connections modelled as a Directed Acyclic Graph for reliable, complex filter topologies
- Non-embedded FFmpeg — calls the user's own FFmpeg binary (v8). FFAB can also fetch, verify (SHA-256), and install FFmpeg automatically
- Preset system — save/load complete processing states including filter chains, parameters, file lists, and output settings
- Full logging — configurable log levels, real-time log window, exportable log files for debugging or capturing analysis data
- Apple notarized — no Gatekeeper warnings on macOS. Linux builds via GitHub Actions CI/CD
- C++ / Qt 6 — native performance, cross-platform from a single codebase. Source code public on GitHub

## FORMAT SUPPORT

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Input and output: any audio format FFmpeg supports — WAV, AIFF, FLAC, MP3, AAC, OGG, Opus, WMA, M4A, and more. Sample rates from 8 kHz to 192 kHz. Bit depths from 8-bit to 32-bit float. Video passthrough preserves original video quality with zero transcode.

## PRESS & COVERAGE

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Beta launch featured on CDM (Create Digital Music) — one of the leading publications covering music technology, creative tools, and digital instruments.

<https://cdm.link/free-ffmpeg-gui-audio/>

## LINKS & CONTACT

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**Website** <https://disuye.com/ffab>  
**GitHub** <https://github.com/disuye/ffab>  
**Download** <https://github.com/disuye/FFAB/releases>

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